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More Fun in the New World Have More Fun The Power of Fun Dick and Jane More Fun and Games More Fun With Pup! Activity Book The Power of Having Fun More Fun with Dick and Jane More Fun with the Saxophone More Fun with the Trombone More Fun with the Clarinet More Fun with the Violin More Fun with the Trumpet How to Care for and Have More Fun with Your Bengal Kitten and Cat More Fun, Less Stuff It's Hard to Be a Person More Fun with Nature More Fun Comics (1936-) #73 Judy Moody's Way Wacky Uber Awesome Book of More Fun Stuff to Do Playing Better Soccer is More Fun 100 Ways to Relax and Have More Fun More Fun Comics (1936-) #76 Theory of Fun for Game Design Play Corporate Rebels The Most Fun We Ever Had Actual Activators (1767 +) to Make Conflict Safer, More Productive, and More Fun Day Is Done No More Fun Cruisin' Through Life Is More Fun with Girlfriends Fun

Experiments with Light How German Ingenuity Inspired America Fun with Nature Project Me for Busy Mothers Steal the Show RV Hacks The Fun Habit More Fun Games and Activities for Children with Dyslexia Take a Look. More Fun Together! More Fun Ideas for Advancing Modern Foreign Languages in the Primary Classroom The Mordida Man

Dyslexic teacher Alais Winton is back with all-new games and activities to make learning simple and fun. This inventive and practical workbook is packed with tried-and-tested games and activities to help children aged 7-13 who have dyslexia. It is ideally suited to home-schooling, independent learning, or classroom or small group setting, and includes activities such as The Multiply Matrix Game, Drop the Ball and Number Tag. The book is packed with cartoons, and there's a quiz at the start to help you discover whether you learn best from pictures, movement, socially or through music. You can use this book to find the strategies and activities you enjoy the most, and that support you to learn most effectively. If you have ideas about how you would like to add to the games or invent your own, go for it! With even more engaging activities and updated advice for parents and carers, this is another essential tool for making learning simple and enjoyable. Make a camera from cardboard, create stereographic images, and start a campfire with ice! These amazing science projects use readily available

items and have simple step-by-step instructions. Discover the science behind each experiment. They're quick to make and fun to show your friends and family. It lets you see in color, in 3D, close up, and far away—it's light! Discusses the essential elements in creating a successful game, how playing games and learning are connected, and what makes a game boring or fun. "Here you can find a complete coaching course on how to use small-sided games to address almost any problem that your team can have and keep it fun. With over 190 diagrams, clear and simple text you'll be able to set up your own practices in no time at all."--Back cover. The Miracle! In this book Nicholas presents you a practical, unique, subliminal, very simple, detailed method of how to Make Conflict Safer, More Productive, and More Fun. You will feel the effects immediately and the results will appear very quickly! So it was in my case. You will not achieve fulfillment and happiness until YOU become the architect of your own reality. Imagine that with a few moments each day, you could begin the powerful transformation toward complete control of your own life and well being through this unique, subliminal method combined with positive affirmations. The order of words is extremely important for every book written by Nicholas. These are arranged to be traversed in a certain way so as to eliminate certain blockages in the human being, blockages that are bringing disease or failure on various plans. You don't need a big chunk of your time or expensive

programs. Everything is extremely simple! Health, money, prosperity, abundance, safety, stability, sociability, charisma, sexual vitality, erotic attraction, will, optimism, perseverance, self-confidence, tenacity, courage, love, loving relationships, self-control, self-esteem, enthusiasm, refinement, intuition, detachment, intelligence, mental calm, power of concentration, exceptional memory, aspiration, transcendence, wisdom, compassion. You have the ability to unlock your full inner-potential and achieve your ultimate goals. This is the age-old secret of the financial elite, world class scholars, and Olympic champions. For example, when you watch the Olympics, you'll find one consistency in all of the champions. Each one closes their eyes for a moment and clearly affirms & visualizes themselves completing the event flawlessly just before starting. Then they win gold medals and become champions. That's merely one example of how the real power of mind can elevate you above any of life's challenges. By reading this book, you will feel totally that life deserves to be lived and enjoyed every moment and that everything that you propose for yourself becomes easy for you to fulfill. Nicholas will guide you to touch your longed-for dream and will make you see life from a new perspective, full of freshness and success. This book helps you step by step, in a natural way, in just 3 minutes a day, to change your misguided way of thinking and to Make Conflict Safer, More Productive, and More Fun. (NOTE: For good,

Nicholas keep the price of the book as lower as he can, even if it is a hard work behind this project. A significant portion of the earnings from the sale of the book are used for these purposes: for charity, volunteer projects, nature restoration, and other inspired ideas to do good where it is needed. If you can not afford to buy the book please contact Nicholas and he will give you a free copy.) You, also have a bonus in the pages of the book that makes you live your success by doing a seemingly trivial thing. You will feel the difference. Yes. The Miracle is possible! Get Your Copy Now! More Fun with Nature is a compilation of five other Take Along Guides. It includes: Berries, Nuts and Seeds; Birds, Nests and Eggs; Rocks, Fossils and Arrowheads; Seashells, Crabs and Sea Stars; and Wildflowers, Blooms and Blossoms. Unique pull-and-slide design for interactive fun as kids learn about friendship and more. “THE SECRET OF THE CENTURIES!” Green Arrow fights a band of thieves who invade a castle in search of ancient treasure! Plus, Aquaman in “MYSTERY OF THE SINKING SHIP” and the Spectre in “THE HEAD MAN.” A follow-up to Fun With the Violin, More Fun With the Violin is a collection of 56 more well-known, favorite folk and traditional gospel melodies arranged in solo form for the beginning student. All the music contained in this book was designed to provide the student with a wealth of musical fun and satisfaction. This text will give the student hours of musical enjoyment. Timmy doesn't like all the things

he has to do before bedtime. But he does like to dream, because in his dreams, he can be anything! Do the demands of motherhood tip you out of balance, leaving some parts of your life brushed aside? Are you pulled in all directions - never sure if anything you're doing is 'good enough'? Project Me for Busy Mothers is the essential go-to guide for modern mothers who want to take control of their lives. Become the expert of you and your family by doing the Project Me Life Wheel® assessment, then head straight to the life area chapter that needs your focus first - family, love, health, money, personal growth, productivity, work or fun. You'll soon gain a fresh perspective and become proactive about your own happiness. Filled with practical strategies, guiding questions, inspirational accounts, and a treasure trove of recommended resources, this workbook and guide will motivate you to become the project manager of your life. The e-book for More Fun and Games is available at a reduced price. It allows you to highlight, take notes, and easily use all the material in the book in seconds. The e-book is delivered through Adobe Digital Editions® and when purchased through the Human Kinetics site, access to the content is immediately granted when your order is received. Anthony Dowson is back with More Fun and Games. The book he coauthored in 2005, Fun and Games, was a big hit with teachers, coaches, and all activity leaders who work with kids. Dowson's new book continues the premise from the first book—that children's

physical activity games need to be fun and creative as well as developmentally sound. But Dowson doesn't stop there. For each of the 100 new games this expert physical education teacher and coach offers, he adds a pop-out box that notes the skills and fitness components the game will help kids develop. More Fun and Games covers warm-up, cool-down, and multisport games, as well as games for the following sports: soccer, cricket, basketball, tennis, netball, rugby, volleyball, badminton, and hockey. Each game includes information on equipment required, rules, and coaching advice. The games are easy to set up, require minimal equipment, and come with suggestions for adapting the games to suit not only the size of your group but also the skill level. And you can easily find the right game for your group by using the game finder section. These entertaining games and activities maximize participation while developing key skills, such as decision making, teamwork, attacking, and defending. By developing the technical skills they need in order to succeed in sports, kids will also develop greater self-confidence and enjoy their sport participation all the more. The games are crafted to help the kids stay focused, remain active, and have fun. The result is that they develop not only their motor skills and sport-specific skills but also positive attitudes toward physical activity. They'll have loads of fun with these games and want to come back for more, and they'll be on their way to establishing lifelong physical activity habits through More

Fun and Games. Adobe Digital Editions® System Requirements Windows Microsoft® Windows® 2000 with Service Pack 4, Windows XP with Service Pack 2, or Windows Vista® (Home Basic 32-bit and Business 64-bit editions supported) Intel® Pentium® 500MHz processor 128MB of RAM 800x600 monitor resolution Mac PowerPC Mac OS X v10.4.10 or v10.5 PowerPC® G4 or G5 500MHz processor 128MB of RAM Intel® Mac OS X v10.4.10 or v10.5 500MHz processor 128MB of RAM Supported browsers and Adobe Flash versions Windows Microsoft Internet Explorer 6 or 7, Mozilla Firefox 2 Adobe Flash® Player 7, 8, or 9 (Windows Vista requires Flash 9.0.28 to address a known bug) Mac Apple Safari 2.0.4, Mozilla Firefox 2 Adobe Flash Player 8 or 9 Supported devices Sony® Reader PRS-505 Language versions English French German Audience: Reference for physical education teachers, primary school teachers, children's activity leaders, and sport coaches. A follow-up to the popular Fun with the Trombone. Contains 56 big note, easy solos. Includes folk songs, sea chanties, sacred, ragtime and dance tunes arranged for the beginning student. The trumpet, clarinet, flute and trombone texts may be played together in ensemble if so desired. All the music contained in this book was designed to provide the beginning student with a wealth of musical fun and satisfaction. This text will give the student hours of musical enjoyment. The point of this book is to help people with simple and easy ways to relax and have more

fun in life. Too often we are stressed out, worried, taking ourselves too seriously and just not enjoying life as much as we should be! We need to relax and have more fun. The way this book is written is that you can read any chapter in any order or you can read the book the whole way through if you want. I have included some resources, quotations, inspirations and general all around good ideas for how to relax and have some fun. I have put a focus on not spending much money and the way to have fun to be simple and easy so that anyone can do it. Thanks for taking the time to read my book and enjoy! A powerful way to master every performance in your career and life, from presentations and sales pitches to interviews and tough conversations, drawing on the methods the author applied as a working actor and has honed over a decade of coaching salespeople, marketers, managers, and business owners. If you're not having fun, you're not fully living. The author of *How to Break Up with Your Phone* makes the case that, far from being frivolous, fun is actually critical to our well-being—and shows us how to have more of it. “This delightful book might just be what we need to start flourishing.”—#1 New York Times bestselling author Adam Grant Journalist and screen/life balance expert Catherine Price argues persuasively that our always-on, tech-addicted lifestyles have led us to obsess over intangible concepts such as happiness while obscuring the fact that real happiness lies in the everyday experience of fun. We often think of fun as indulgent,

even immature and selfish. We claim to not have time for it, even as we find hours a day for what Price calls Fake Fun—bingeing on television, doomscrolling the news, or posting photos to social media, all in hopes of filling some of the emptiness we feel inside.. In this follow-up to her hit book, *How to Break Up with Your Phone*, Price makes the case that True Fun—which she defines as the magical confluence of playfulness, connection, and flow—will give us the fulfillment we so desperately seek. If you use True Fun as your compass, you will be happier and healthier. You will be more productive, less resentful, and less stressed. You will have more energy. You will find community and a sense of purpose. You will stop languishing and start flourishing. And best of all? You'll enjoy the process. Weaving together scientific research with personal experience, Price reveals the surprising mental, physical, and cognitive benefits of fun, and offers a practical, personalized plan for how we can achieve better screen/life balance and attract more True Fun into our daily lives—without feeling overwhelmed.

Groundbreaking, eye-opening, and packed with useful advice, *The Power of Fun* won't just change the way you think about fun. It will bring you back to life. Years ago, somewhere on the Internet, I posted a few dumb drawings making fun of my own anxiety and depression. The response to them was warmer than anticipated, and people kept asking for more. Blending humor with pure depression seemed to strike a chord with a decent amount

of people. So I kept going, and after about three years of drawing, I had enough dumb drawings for a book. Mental health is a serious thing, and it gets heavier when humans don't talk about it outwardly. I bottled up feelings for many years. Feelings I considered "dark", "weak", "downhearted", "embarrassing", "shameful" or any number of self-deprecating words. But after saying (or drawing) them out loud to people, all that weight went away and I realized it was normal to feel these feelings. Humor has always been a primary mode of therapy for me. I still make fun of my own anxiety and "depress" as catharsis. I sing about it on tour, talk about it on my podcast, and draw pictures of it here in this book. Putting my formerly-private-feelings out into the world has been tremendous therapy for me, and I wish I would've done it sooner. Over the span of many years, I've been illustrating the "hacks", "strategies", or "exercises" that have worked best for me in combating the struggles in my head. More than anything I want this book to be useful for people. I'm not a doctor, just a person who spends too much time in my head. The objective of *It's Hard to Be a Person* is not to give unsolicited advice, but to hopefully save you some headaches on the long n' winding road of life in your brain. Fun is the key to success! If you want to be successful, having fun is not an option. It's a necessity. By making fun a top priority—taking meaningful, enjoyable breaks each day, week, month, and year—you'll not only be happier but be

more productive, too! Using scientific evidence, real-world case studies, and a healthy dose of wit, bestselling author Dave Crenshaw shows that a regular respite is like a little oasis in your workday. It refreshes and reinvigorates, recharges your batteries—helping you accomplish more with less effort! The Power of Having Fun coaches you through the five-step system thousands of leaders have utilized to boost productivity and propel their careers—all while feeling fantastic! Let Dave Crenshaw lower your stress, raise your results, and restore recess to your routine. Hit the road and experience the wonders of RVing with these useful tips and tricks to make RV life easier, more organized, more efficient, and fun! Welcome to RV life! Whether you're a first-timer or an experienced RVer, these RV hacks are sure to make life on the road easier so you can worry less and have more fun. From ingenious organizational hacks (like broom holders to keep flashlights at the ready or suction cup shower organizers to corral kids' activity supplies) to ideas for repurposing plastic bottles to make a funnel or pancake batter mixer, RV Hacks has everything you need to make your next cross-country caravanning adventure carefree. This is a reprint of the original Dick and Jane book published in 1930 as one of the Elson-Gray Readers. This book was published by William H. Elson (1856-1935) and William S. Gray (1885-1960). It was a revised version of the series of Elson Readers that were being published by 1909. Before the Elston Readers there were

the McGuffey Readers starting in 1881. The McGuffey Readers showed a picture of a cat chasing a rat with the sentence "The Cat and the Rat Ran." These readers were used universally in schools for 40 years. The Elston Readers starting in 1909 had more of a story line and avoided unpleasant but realistic pictures of cats eating rats. It had a short list of repeatable words. This was a series of readers with different stories for different grade levels. Dick and Jane were just two of the characters but they were the ones who seemed to catch on. However, other stories became famous such as "The Little Engine that Could." NEW YORK TIMES BEST SELLER • "A gripping and poignant ode to a messy, loving family in all its glory." —Madeline Miller, bestselling author of *Circe* In this "rich, complex family saga" (USA Today) full of long-buried family secrets, Marilyn Connolly and David Sorenson fall in love in the 1970s, blithely ignorant of all that awaits them. By 2016, they have four radically different daughters, each in a state of unrest. Wendy, widowed young, soothes herself with booze and younger men; Violet, a litigator turned stay-at-home-mom, battles anxiety and self-doubt; Liza, a neurotic and newly tenured professor, finds herself pregnant with a baby she's not sure she wants by a man she's not sure she loves; and Grace, the dawdling youngest daughter, begins living a lie that no one in her family even suspects. With the unexpected arrival of young Jonah Bendt—a child placed for adoption by one of the daughters fifteen years

before—the Sorensens will be forced to reckon with the rich and varied tapestry of their past. As they grapple with years marred by adolescent angst, infidelity, and resentment, they also find the transcendent moments of joy that make everything else worthwhile. Joost and Pim, known as the Corporate Rebels, are on a mission to make work more fun. They quit frustrating corporate jobs to visit the world's most inspiring companies. Now, after visiting 100+ pioneering organisations and interviewing 1000+ academics, employees, and CEOs, they share eight lessons from the world's most progressive workplaces.

More Fun Ideas for Advancing Modern Foreign Languages in the Primary Classroom contains 77 activities for use with pupils who have been studying a new language for a while and are ready to progress beyond learning simple vocabulary and phrases. The fun activities will help pupils learn to manipulate the language, improve their decoding skills and discover how the new language functions at sentence level. The resulting recognition that language can be mastered is empowering. It enables creative communication and gives young learners a feeling of ownership of the language being learnt. The activities support the Year 5-6 objectives of the Key Stage 2 Framework for Languages. They are suitable for most languages and for a wide range of language topics. The inherent rationale behind each activity is that it is enjoyable and interactive, challenging children's understanding of the language and furnishing

them with a purpose to their learning. With activities ranging from 'Human alphabet' and 'Foreign language detectives' to 'Secret signal' and 'Be the teacher', you will never be stuck for ideas. "In this new book the principal characters Dick, Jane and Sally have grown up"--P. [5]. In this sweet book, author and illustrator Carolyn Stich gives tribute to all the amazing girlfriends who believe in one another, support one another, and are there for one another through thick and thin. When was the last time you had some good and serious fun? If your to-do list has become the boss of you, if you're so exhausted and overwhelmed you can't remember--all of that is about to change. Have More Fun is your crash course to getting unstuck, laughing freely, and enjoying the ride. MOPS International CEO, Mandy Arioto, is known to thousands worldwide as a lively storyteller, a force of hope, and an audacious risk-taker. She brings it all in this rollicking adventure of an audiobook bent on helping you do more of what makes you come alive. Have More Fun is for anyone who has forgotten that fun is an option. In a world where political dramas and cultural uncertainties churn through our news feed every day, Mandy is here to suggest that the answer to many of the most pressing questions is fun. How do I get more done? Fun. How do I parent in meaningful ways? Fun. How do I make friends? Fun. How can I find my purpose? Fun. How do I spice up my sex life? Fun. How do I adapt when things don't go as planned? Fun. How do I improve my marriage? Fun. Not

to mention that choosing fun can be a spiritual discipline-- a place to experience the boundless love and joy of God in everyday, surprising ways. If you have ever waited until your to-do list is finished to have fun or you can't remember the last time you really laughed, it is possible you might be taking life, work, or parenting too seriously. Weaving together science, historical trends, hilarious stories, practical ideas and spiritual truth, Mandy uncovers fresh ways to take fun seriously instead. The first appearance of Green Arrow and Aquaman! First, meet the costumed adventurer Green Arrow and his sidekick Speedy. Together, these expert archers use an array of trick arrows to defend the helpless! Then, the King of the Seven Seas, Aquaman, showcases his amazing powers! A follow-up book to the popular Fun with the Saxophone text. Contains 56 big-note, easy solo setting of folk songs, sea chanties, sacred songs, ragtime and dance tunes. Fun music for the beginner. Contains 56 big-note, easy solos for beginning B-Flat trumpet. Includes folk songs, sea chanties, sacred songs, ragtime and dance tunes. Fun music for the beginner. Learn how to train and understand your Bengal kitten and cat with these pretty fun tips and suggestions! 1. The Characteristics of a Bengal Cat 2. How to Potty Train your Cat 3. Items You Should Never Let your Cat Eat 4. How to Trim your Cats Nails Properly 5. Some Fun Ways to Entertain your Cat 6. How to Clean your Cats Ears Correctly 7. What You Should Know about Cat Teeth 8. How to Make Sure your Cat is Eating a

Healthy Amount of Food 9. The Different Kinds of Worms Cats can Get 10. How to Deworm your Cat 11. What to Expect When your Cat is Pregnant 12. Tricks you Can Teach your Cat 13. Why Cats Like to Climb Up Stuff 14. How to Make Home-Made Cat Food 15. Homemade Cat Toys you Can Make Yourself 16. When Should You Spay or Neuter Your Cat? 17. What you should know about Fleas & Ticks 18. What the Benefits of Micro chipping Your Dog Are to You 19. How Invisible Fencing Typically Works to Train and Protect Your Cat 20. Why do Cats Love Catnip so Much? 21. The Cat Grass Story 22. What to Do About Cat Urine 23. The Difference between Cat Spraying and Urinating "Do you remember the joy of recess? It was a magical time to explore, to dream, and to turn the world into your playground. Consider this book your recess! Filled with ideas, prompts, and fun-filled games, Play is an activity book for the childlike explorer inside you. It is an invitation to a life of more imagination, creative problem solving, and joy. Let the prompts lead you to the physical, social, and emotional health benefits of adding more play into your life. f,,[f,,€f,,[A book with fun-filled ways to add play into life's everyday moments f,,[f,,€f,,[A dynamic activity book supporting the benefits of play for adults f,,[f,,€f,,[Filled with creative ideas that offer physical, social, and emotional health benefits f,,[f,,€f,,[Gifting occasions: birthday, retirement, self-purchase, business gift, just because" This sequel to Grammy-

nominated bestseller *Under the Big Black Sun* continues the up-close and personal account of the L.A. punk scene—and includes fifty rare photos. Picking up where *Under the Big Black Sun* left off, *More Fun in the New World* explores the years 1982 to 1987, covering the dizzying pinnacle of L.A.'s punk rock movement as its stars took to the national—and often international—stage. Detailing the eventual splintering of punk into various sub-genres, the second volume of John Doe and Tom DeSavia's west coast punk history portrays the rich cultural diversity of the movement and its characters, the legacy of the scene, how it affected other art forms, and ultimately influenced mainstream pop culture. The book also pays tribute to many of the fallen soldiers of punk rock, the pioneers who left the world much too early but whose influence hasn't faded. As with *Under the Big Black Sun*, the book features stories of triumph, failure, stardom, addiction, recovery, and loss as told by the people who were influential in the scene, with a cohesive narrative from authors Doe and DeSavia. Along with many returning voices, *More Fun in the New World* weaves in the perspectives of musicians Henry Rollins, Fishbone, Billy Zoom, Mike Ness, Jane Weidlin, Keith Morris, Dave Alvin, Louis Pérez, Charlotte Caffey, Peter Case, Chip Kinman, Maria McKee, and Jack Grisham, among others. And renowned artist/illustrator Shepard Fairey, filmmaker Allison Anders, actor Tim Robbins, and pro-skater Tony Hawk each contribute chapters on

punk's indelible influence on the artistic spirit. In addition to stories of success, the book also offers a cautionary tale of an art movement that directly inspired commercially diverse acts such as Green Day, Rancid, Red Hot Chili Peppers, Wilco, and Neko Case. Readers will find themselves rooting for the purists of punk juxtaposed with the MTV-dominating rock superstars of the time who flaunted a "born to do this, it couldn't be easier" attitude that continued to fuel the flames of new music. *More Fun in the New World* follows the progression of the first decade of L.A. punk, its conclusion, and its cultural rebirth. A freelance fixer comes out of retirement to rescue the President's kidnapped brother. American agents abduct a high-profile terrorist in broad daylight on the streets of London, subduing him with a tranquilizer. He dies a few hours later on a flight back to Washington, DC, and the body is dropped into the ocean. Hours later, the President's brother—a political powerhouse in his own right—boards a plane to Las Vegas that doesn't land in Nevada. Libyan radicals are at the controls, and he is their prisoner. The only man who can save him is Chubb Dunjee. A former United Nations operative with skills in every aspect of political negotiation, Chubb became famous for solving problems with well-placed bribes. Saving the President's brother should be no trouble for him. But the Libyans don't want a bribe. They want blood. Pup, who educates and entertains children in 200 newspaper in the United States and Canada, returns with a

brand new collection of drawing and word games! A follow-up book to the popular *Fun with the Clarinet*. Contains 56 big-note, easy solos on folk songs, sea chanties, sacred songs, ragtime, and dance tunes. Fun music for the beginner. Provides detailed descriptions and illustrations of more than 150 different animals and plants. From pranks to yoga poses to designing a T-shirt, this activity book is sure to keep Judy Moody fans busy. Full color. Discover the latest compelling scientific evidence for the potent and revitalizing value of fun and how to make having fun a habitual and authentic part of your daily life. Doesn't it seem that the more we seek happiness, the more elusive it becomes? There is an easy fix, hiding in plain sight. Fun is an action you can take here and now, practically anywhere, anytime. Through research and science, we know fun is enormously beneficial to our physical and psychological well-being, yet fun's absence from our modern lives is striking. Whether you're a frustrated high-achiever trying to find a better work-life balance or someone who is seeking relief from life's overwhelming challenges, it is time you gain access to the best medicine available. *The Fun Habit* is the ultimate guide to reap the serious benefits fun offers. Grounded in current research, accessible science, and practical recommendations, *The Fun Habit* explains how you can build having fun into an actionable and effortless habit and why doing so will help you become a healthier, more joyful, more productive person. In the vein of *Year*

of Yes, 10% Happier, and Atomic Habits, The Fun Habit is an inspiring and motivational guidebook that you will want to share with everyone in your life.

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